

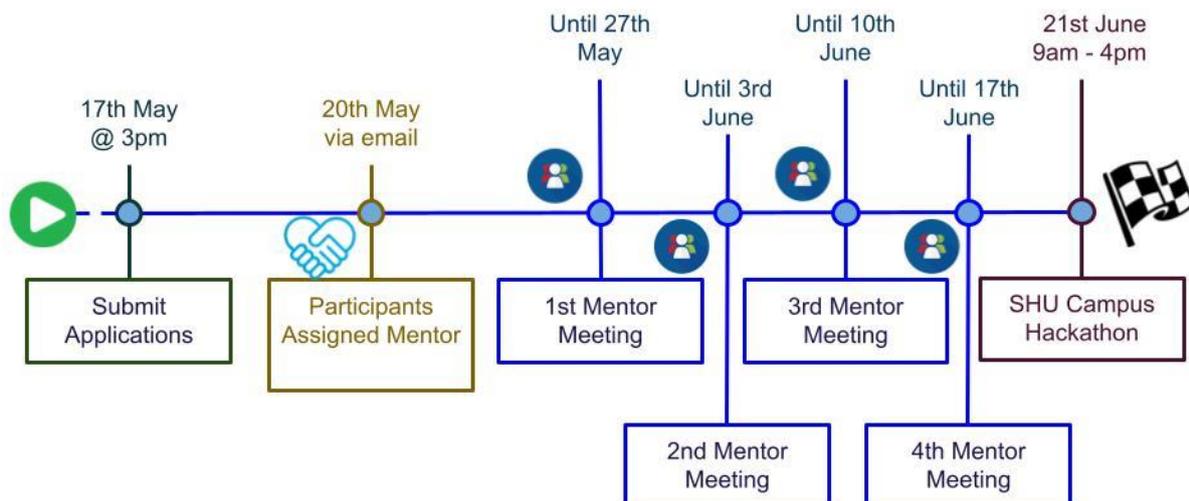
Hackathon Women in IT tackling environmental challenges

Women in IT (WiT) tackling environmental challenges hackathon is a challenge aimed at technical, school level students, which aims to propose technological hardware or software solutions for the development of solutions to tackle environmental challenges with a focus on the demands of the female audience. It is an **6-hour hackathon**, with a special focus IT, gender and on:

- Circular Economy;
- Mobility;
- Food Systems;
- Waste Management;
- Energy consumption;
- Extreme Weather.

With a focus on teamwork, design thinking and prototyping, we want to look for women with innovative tech solutions for climate change. As a plus, each team was paired with a female academic, so she could witness first-hand how to propose the tech-based solutions.

The hackathon timeline is outlined below



A. Application and eligibility

1. All applications submitted to the event will be subject to an assessment and the participants and teams will be selected considering the profile and teams equilibrium.
2. Individuals that apply individually will be put in contact with other participants in order to create teams. Each team will have up to **4 participants**.
3. Teams can have an already developed project proposal but should be on an early stage not having received a financial award in any other event.
4. Participants can only apply if they are women.
5. Applications must be submitted until **May 17th, 2022 at 3pm**.

- Participants that decide to cancel their participation can send an email to md0948@exchange.shu.ac.uk informing.
- Our competition will have a maximum of 10 teams.

B. Agenda

- The agenda for the event is the one published on the website. The event will follow that agenda but minor adjustments can take place without notice.
- The WiT tackling environmental challenges hackathon will be an in person event that will happen on the 21/06/2022, from 10am-3pm, at Cantor Building, Sheffield Hallam University.
- All the participants are expected to be present on the day.

C. Deliverables, Evaluation and Prizes

- Eligible projects will be evaluated by a panel of judges selected by the organisation. The judges will be independent and will not have any connection with the teams.
- The participant and the team will only be up to present the project on stage, and be eligible to receive the prizes, if:
 - The solution is focused on the topic that the event is dedicated to;
 - The solution presented is original and does not infringe the intellectual property;
 - All the participants are present on the day of the event.
- The projects will be evaluated considering the following criteria:
 - Connection between the solution and the focus of the event (20%);
 - Level of innovation (20%);
 - Evolution during the hackathon (20%);
 - Project functionality (20%);
 - Ability of the team in 'selling' the solution to the panel (20%).
- The organisation will offer certificates of participation and awards for the first, second and third places.
- No final IT product is expected to be produced during the day of the event, just the project related to the idea developed in the topic 'environmental challenges' and IT.

D. Participation and Rules

- Participants are expected to behave cordially and with respect, respecting the rules and taking care of the space they are using. The organisation may exclude attendees if the behaviour does not respect the rules.
- Each team needs to be represented by at least one team member, in the four mentorship meetings with the female academic prior to the day of the event.

E. Intellectual Property and Mentoring

- The organisation on this event considers that the participant acknowledges that any ideas, projects and collaborations during the event are and remain the intellectual property of the person or team that presents the idea.
- The organisation has no rights on using the solutions and therefore, has no obligations on supporting the projects after the event.
- The organisation is required to maintain confidentiality, unless authorised by the team on sharing the concept of the ideas.
- The teams will receive advice from female mentors during the event. The participant agrees that these services are advisory in nature and, as such, the final decision as to whether to follow such advice rests with the team.

F. Equipment and Facilities

- Teams will have access to Wi-Fi. Participants will be provided with computers to use on the day of the event.

G. Personal Information and Property

1. Personal information provided to the organisation will not be shared with third parties.
2. Email addresses will be used to circulate last minute details, newsletters and announcements.
3. The participants agree to collaborate with the organisation by answering surveys about the event itself and the evolution of the project.
4. The Participants agree to assign the rights of his/her image in photography or video, exclusively on the event – from social media and website to publications and press.
5. The organisation and the venue accepts no responsibility for loss or damage to personal property.